



Lake County Bocce League Rules

1. Teams will consist of 2 players on each side.
2. The first player (chosen by coin toss or whatever) throws the pallino into the opposite court. That player also rolls the first bocce ball. The idea is to get as close to the pallino as possible. It doesn't matter if you hit the pallino.
3. Have players from the opposing team take turns throwing their balls until one of the balls stops closer to the pallino than the starting team player's ball. If they fail to do so, the starting team tries to outdo its first attempt.
4. Let the starting players take their second turn if the opposing team gets closer to the pallino than the starting team did without using all of their balls.
5. Continue in this fashion until all eight balls have been thrown. The team with the closest ball gets one point for each of its balls that are closer to the pallino than the other team's closest ball.
6. Keep in mind that if the two team's closest balls are an equal distance from the pallino, no points are awarded.
7. End the frame after all eight balls have been thrown and appropriate points have been awarded. The scoring team begins the next frame. If no team previously scored, the team that last threw the pallino begins the next frame.
8. Continue playing until the first team reaches 12 points and wins the game.
9. You have 10 days to play each game. The home team is responsible to coordinate the scheduling of that week's game. The home team is also responsible to reschedule a game that is cancelled. A cancelled game is not considered a forfeit as long as it is played WITHIN 10 DAYS after the originally scheduled game. If the game is not rescheduled and played within that 10 day period it will be considered a forfeit for the home team.
10. The home team declares the boundaries of play on their court – to be agreed upon at the beginning of the match.
11. Substitute players are not responsible for paying the fees for lost games.

NOTES:

- A player may use his bocce ball to knock his own bocce balls into a more advantageous location on the court.
- A player may use his bocce ball to knock the pallino to a new location.
- All players must play from the same location that the pallino was thrown from.
- A TAPE MEASURE IS A MUST TO DETERMINE THE NUMBER OF POINTS PER MATCH.